

# Hooligan Bikers

Race: Chaos Dwarf

Head Coach: bob

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
11	Ginger	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Break Tackle, Block			5		2	1	24	170 000
18	Blackie	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block			1		1	1	10	150 000
21	Skulker	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
23	Bruiser	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
26	Looter	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000
34	Slugger	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
37	Stalker	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000
39	Smasher	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull					1		2	70 000
41	Lolita	Hobgoblin	6	3	3	7	Block		1	2			2	17	60 000
44	Ayesha II	Hobgoblin	6	3	3	7									40 000
57	Delilah	Hobgoblin	6	3	3	7	Kick						2	10	60 000
77	Harley	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal								150 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 1 8 0 6 10 87 1 090 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 4 x 70 000 = 280 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 130 000  
**Team Value (incl MNGs value): 1 500 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 500 000**

ROSTER BY  
**08BLM**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade