

# Acherus Bonegrinders

Race: Undead

Head Coach: kend

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
13	Amal'thazad	Mummy	3	5	1	9	Mighty Blow, Regeneration						1	5	120 000
18	Keleseth	Mummy	3	5	1	9	Mighty Blow, Regeneration					1		2	120 000
21	Koltira	Wight	6	3	3	8	Block, Regeneration			1				3	90 000
26	Tyrosus	Wight	6	3	3	8	Block, Regeneration, Dodge					2	1	9	120 000
31	Yazmina II	Ghoul	7	3	3	7	Dodge								70 000
33	Iggy	Ghoul	7	3	3	7	Dodge		1			1		3	70 000
36	Antoine	Ghoul	7	3	4	7	Dodge, +1 Ag			3			1	14	110 000
39	Valok	Ghoul	7	3	3	7	Dodge								70 000
53	Gangrenus	Zombie	4	3	2	8	Regeneration								40 000
57	Orbaz	Zombie	4	3	2	8	Regeneration								40 000
62	Fester	Zombie	4	3	2	8	Regeneration						1	5	40 000
66	Noth	Zombie	4	3	2	8	Regeneration						1	5	40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 1 4 0 4 5 46 930 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 4 x 10 000 = 40 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 100 000  
**Team Value (incl MNGs value): 1 180 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 180 000**

ROSTER BY  
**00BLM**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade