

# Acherus Bonegrinders

Race: Undead

Head Coach: kend

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
13	Amal'thazad	Mummy	3	5	1	9	Mighty Blow, Regeneration						1	5	120 000
18	Keleseth	Mummy	3	5	1	9	Mighty Blow, Regeneration					1		2	120 000
21	Koltira	Wight	6	3	3	8	Block, Regeneration			1				3	90 000
26	Tyrosus	Wight	6	3	3	8	Block, Regeneration, Dodge					2	1	9	120 000
31	Yazmina II	Ghoul	7	3	3	7	Dodge								70 000
33	Iggy	Ghoul	7	3	3	7	Dodge		1			1		3	70 000
36	Antoine	Ghoul	7	3	4	7	Dodge, +1 Ag			3			1	14	110 000
39	Valok	Ghoul	7	3	3	7	Dodge								70 000
53	Gangrenus	Zombie	4	3	2	8	Regeneration								40 000
57	Orbaz	Zombie	4	3	2	8	Regeneration								40 000
62	Fester	Zombie	4	3	2	8	Regeneration						1	5	40 000
66	Noth	Zombie	4	3	2	8	Regeneration						1	5	40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 1 4 0 4 5 46 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

### Inducements (for next match)

- Bloodweiser Babes (0-2): \_\_\_ x 50 000
- Bribes (0-3): \_\_\_ x 100 000
- Extra Training (0-4): \_\_\_ x 100 000
- Halfing Master Chef (0-1): \_\_\_ x 300 000
- Igor (0-1): \_\_\_ x 100 000
- Wizard (0-1): \_\_\_ x 150 000
- Card budget: x 0
- Gate:
- FAME:



### Team Goods

- Rerolls: 3 x 70 000 = 210 000
- Fan Factor: 4 x 10 000 = 40 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Necromancer: 1 x 0 = 0
- Treasury: 100 000
- Team Value (incl MNGs value): 1 180 000**
- Induced Value: 0**
- Match Value (TV for match): 1 180 000**

ROSTER BY  
**00BLM**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade