

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	Cruinn	Thrower	6	3	3	8	Sure Hands, Pass, Accurate		7				1	12	90 000
12	Ceat	Thrower	6	4	3	8	Sure Hands, Pass, Block, Strong Arm, +1 St		23	2		1		31	170 000
33	Rory	Blitzer	7	3	3	8	Block, Mighty Blow			1			2	13	110 000
36	Guaire	Blitzer	7	3	3	8	Block, Guard		1			2	2	15	110 000
41	Seigin	Blitzer	6	3	3	8	Block, Guard, -1 Ma						3	15	110 000
45	Malachy	Blitzer	7	3	4	7	Block, Kick, +1 Ag, -1 Av			3		1	1	16	150 000
63	Tadgh	Lineman	6	3	3	8	Block, Tackle					2	4	24	90 000
69	Unnamed	Lineman	6	3	3	8									50 000
71	Niall	Lineman	6	3	3	8	Guard					2	1	9	80 000
74	Bruce	Lineman	6	3	3	8	Block					1	1	7	70 000
77	Glassan	Lineman	6	3	3	8									50 000
86	Fitheal	Catcher	8	3	3	7	Catch, Dodge, Block, Side Step, +1 St			12				36	160 000
99	Turlough	Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Block					6	1	17	190 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 31 18 0 15 16 195 1 430 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 5 x 50 000 = 250 000
- Fan Factor: 9 x 10 000 = 90 000
- Assistant Coaches: 2 x 10 000 = 20 000
- Cheerleaders: 2 x 10 000 = 20 000
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 340 000
- Team Value (incl MNGs value): 1 860 000**
- Induced Value: 0**
- Match Value (TV for match): 1 860 000**

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